**VOICES FROM THE COMMUNITY** 

EduTech Alliance for Action x **BCG** Digital Ventures **BCG** Digital **Ventures** 

Alliances for Action (AfAs), or the Singapore Government.

The views expressed are solely from these organisations, and do not represent that of the Emerging Stronger Taskforce (EST), the



adopting

approach to drive the economy. The EST's Alliances for Action (AfAs) are driven by a bias to action and are industry-led coalitions, that adopt an iterative agile sprint approach. As the education industry undergoes a transformation and pressure to respond to such unprecedented disruptions, it faces a similar challenge that many established companies are grappling with: the Innovator's Dilemma, which states "The reason [for why great companies failed] is that good management itself was the root cause. Managers played

which Singapore could emerge stronger from the crisis,

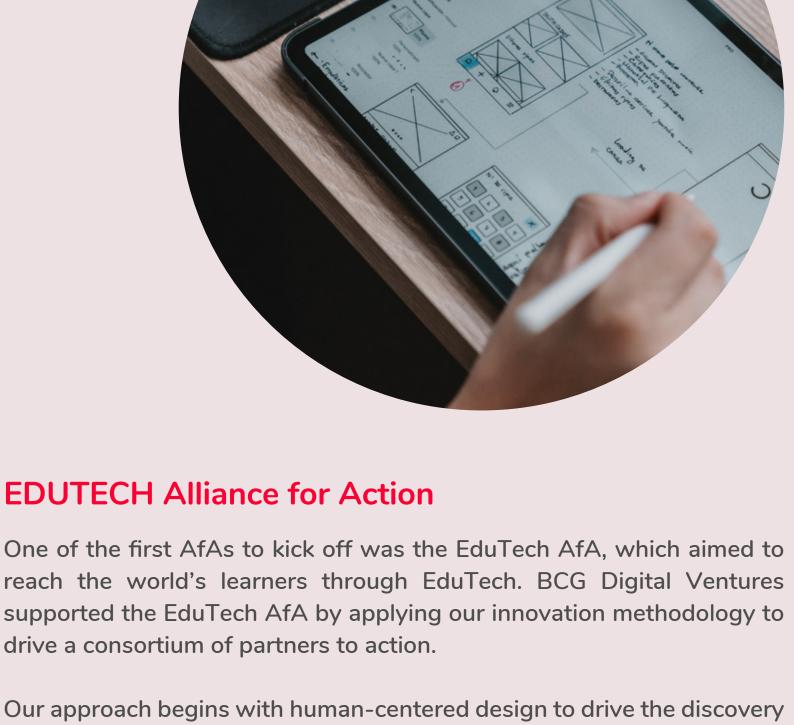
private-public

partnership

collaborative

decision-making and resource allocation processes that are key to the success of established companies are the very processes that reject disruptive technologies."

the game the way it's supposed to be played. The very



## We conducted an accelerated version of our DV Hack-a-Future, which is

a structured ideation sprint that brings together multi-disciplinary perspectives to rapidly develop and prioritize potential new growth opportunities for our corporate partners. The primary goal of the Hack-a-Future is to define the opportunities for investible ventures.

The Process

of key problems and opportunities. We then translate those insights into

a value proposition that resonates with our target customers.

brought together participants from 20 different education companies and institutions to collaborate and develop 60 pitches. The final six pitches were presented in a "Shark Tank" style at the end of the four days to a group of 20 CEOs and leaders from the education industry and beyond.

## We structured the ideation around human problems

new ideas.

A TREND

future uncertainties that will shape the context of the Future of EduTech. This range of alternative futures served as a starting point and constraint to drive the group ideation. Thoughtful use of constraints can in fact enable creativity by establishing the problem scope, focus, and the rationale of why the ideation matters. Associated with each theme or opportunity area were specific "how might we" questions which helped

reframe the insights into clear opportunities for

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ANDERSON'S TRAINING

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RAPID ACADEMY SETUP

REGULATORY FRAMEWRX BY IMDUITRY

TECH STACK

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PAINING 2.0

In support of the EduTech AfA, we accelerated our

typical Hack-a-Future process into four days. We

We led the group through a structured rapid ideation

process, examining both future visioning opportunities

and opportunities. The preparation of the sprint

involved creative synthesis and curation of trends and

and anchoring in the challenges of the day.

HMW... Self optimisation Emerging pursuit of self-optimisation enabled by pair or group learners together to collaborate and support each other on their journey? technology to track everything from physical activity, calories and moods. Not about perfection, but a data driven, continuous journey of self improvement. MPLICATIONS HMW... Micro certifications enable an employee's skills map to be transferable People constantly pursue micro-certifications to upskill and HR hiring is based on all the and recognised across organisations? micro-certifications you can gained from across your lifetime. Click here to view the facilitation deck.

Each round of ideation involved unpacking the overall opportunity, rapid ideation on the "how might we" questions, and clustering. Each participant then created individual concept cards inspired by the ideation. This

framing, along with the time structures, forced the

participants to suspend their disbelief, shift their

perspectives, and work together to find solutions.

Examples of the themes explored:

Digital distribution and MOOC platforms have made it easy for anyone to be a training provider, But content alone is not

enough to drive sustained motivation and continuous

There is an opportunity to reimagine the next generation of

Imagine a world where confinuous learning and upskilling becomes your job. en you join a new organisation, your job description refers to the skills you will be building and the work you are assigned is the means by which you will learn,

Your skills record, learning plan, feedback and assessments are owned by you and

move with you across different employers, so changing jobs will not stop your skills progression. Rather, people may explicitly choose to join a new organisation because a desirable match of upskilling opportunity and work opportunity has

learning by combining physical/digital interactions, social communities and personalised coaching to create new

DESCRIPTION

development.

Learn with me

experiences for adult learners

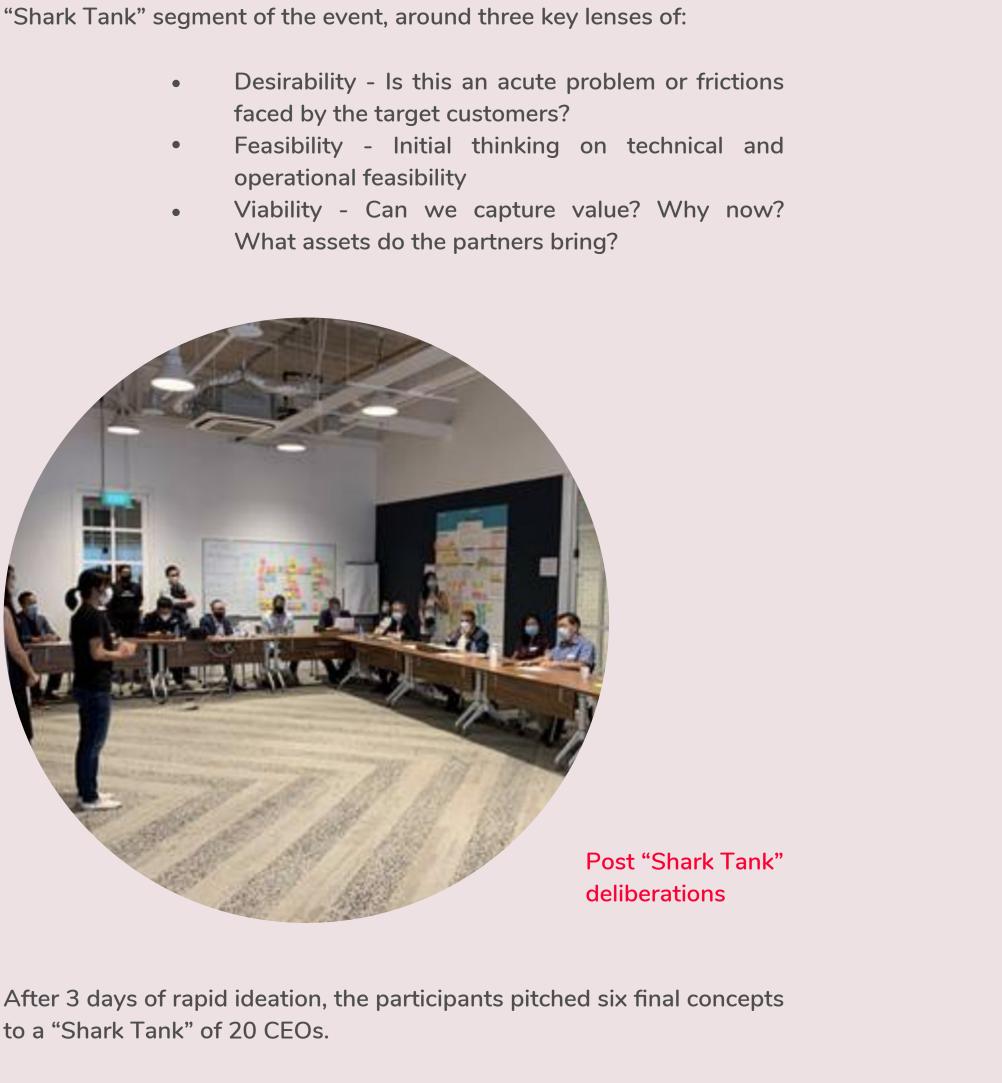
Upskilling is the job

practice and apply those new skills.

DESCRIPTION

Once the most promising ideas were voted on, groups were formed for

the top concepts, and the team rapidly developed a business pitch for the





we first develop are 'sacrificial' concepts or prototypes to test and learn

more. In our accelerated AfA context, with diverse parties that had not

worked together before, it was very important to try to simplify the

process. It was however not sufficient to simplify and drive clarity and

alignment around the problem they were solving, the AfA needed to try

to help the partners to connect emotionally with the problem, and to truly

imagine and empathise with the end-user struggles. It was not enough

Consortiums are both advantaged and disadvantaged in solving large

complex problems. Bringing together diverse players from the

ecosystem creates an incredible opportunity for learning multiple

dimensions of a problem. There is the potential to achieve private-public

alignment on the critical factors to drive change across industry

practices, business models, capability building, and regulatory support.

Driving this insight into action requires industry players to take the lead.

Innovation requires not just trying something new, but to have the vision

and ability to change course and inspire others to rally together.

to know the problem, they needed to be passionate about it.

**Leadership matters** 

The concepts ranged from industry-based upskilling as a service, to

personalized learning journeys, to developing growth mindsets for

leaders in Asia. All six pitches received feedback and support following

the presentations. One of the winning concepts was to develop growth

mindsets for leaders in Asia. This concept has been further developed

and two different services have since been launched: The first - the

Agility Growth Index, which uses behavioural insights to track and

understand employee learning style and key motivators. And the second

- WorkGuide.co, which is a community-building platform to connect new

entrants into the workforce with experienced volunteer guides. The

question and answer platform is designed to support new graduates and

workers in navigating a rapidly changing work environment.

"When nothing is sure, everything is possible"

> was essential to drive open collaboration and build the trust needed amongst participants to identify solutions to move the industry forward. As we reflect on the Hack-a-Future workshops we conducted for the EduTech AfA, we recognize the great opportunity this partnership presented our team at BCGDV, to contribute to shaping the future of the education industry. As we have seen in our work with large corporations, not dissimilar to established education players, change is never easy. We hope

When we ran the EduTech AfA Hack-a-Future

workshops, it became evident that although the

pandemic created incredible uncertainty and disruption,

"business-as-usual" mindset and allowed for new

solutions and possibilities. This mindset change

shook our participants out of their

that by sharing - and demonstrating - our proven methodology, key education players have additional tools and inspiration to adopt more experimental, iterative approaches to addressing the crisis of human capital created by the pandemic. **Authored by: BCG Digital Ventures** 

innovation and digital business-building arm of Boston Consulting Group, has a proven methodology to de-risk concepts and rapidly launch in market. With our interdisciplinary approach, we systematically remove the risks of key assumptions on the venture, while fusing the best of corporate assets with a startup mindset to build and launch new ventures with corporate partners.

Clayton M. Christensen, The Innovator's Dilemma: The Revolutionary

As the largest digital business builder in the world, BCG Digital Ventures, the corporate

References: https://en.unesco.org/news/13-billion-learners-are-still-affected 1. -school-university-closures-educational-institutions https://www.ilo.org/wcmsp5/groups/public/@dgreports/@dcomm/documents 2.

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Book that Will Change the Way You Do Business

3.